Next Generation Science Standards for Zero Waste



Science & Engineering Practices



Disciplinary Core Idea



Crosscutting Concept

4 th	5 th	6 th
4-ESS2 Earth's Systems	5-ESS3 Earth and Human Activity	MS-LS1 From Molecules to Organisms: Structures and Processes
ESS2.E: Biogeology Living things affect the physical characteristics of their regions. (4-ESS2-1)	ESS3.C: Human Impacts on Earth Systems Human activities in agriculture, industry (5-ESS3-1)	LS1.B: Growth and Development of Organisms • Animals engage in characteristic behaviors(MS-LS1-4)
4-ESS3 Earth and Human Activity ESS3.A: Natural Resources Energy and fuels that humans use are derived from natural sources (4-ESS3-1)	5-PS1 Matter and Its Interactions PS1.B: Chemical Reactions When two or more different substances are mixed (5-PS1-4) 5-PS3 Energy	MS-ESS3 Earth and Human Activity ESS3.C: Human Impacts on Earth Systems Human activities have significantly altered the biosphere(MS-ESS3-3) ESS3.D: Global Climate Change Human activities, such as the release of greenhouse gases from burning fossil fuels (MS-ESS3-5)
4-PS3 Energy PS3.D: Energy in Chemical Processes and Everyday Life The expression "produce energy"(4-PS3-4)	PS3.D: Energy in Chemical Processes and Everyday Life The energy released [from] food was once energy from the sun5-PS3-1)	MS-ETS1 Engineering Design Asking Questions and Defining Problems Asking questions and defining problems
3-5-ETS1 Engineering Design	3-5-ETS1 Engineering Design	Influence of Science, Engineering, and Technology on
Asking Questions and Defining Problems Asking questions and defining problems	Asking Questions and Defining Problems Asking questions and defining problems Influence of Engineering, Technology, and Science on Society and the Natural World	Society and the Natural World All human activity draws on natural resources(MS-ETS1-1) The uses of technologies (MS-ETS1-1)
Influence of Engineering, Technology, and Science on Society and the Natural World People's needs and wants change over time(3–5-ETS1-1) Engineers improve existing technologies(3–5-ETS-2	 People's needs and wants change over time (3–5-ETS1-1) Engineers improve existing technologies(3–5-ETS-2 	