



## TECHNICAL ASSISTANCE GRANT (TAG)

**Application Information**

Applicant Name	Applicant Physical Address
Primary Contact First and Last Name	Applicant Mailing Address
Title	
E-mail	
Work Phone	Cell Phone

***Brief Project Description*** (1-3 Sentences)

**Total Grant Funding Request: \$**

**Certification:**

I declare, under the penalty of perjury, that all information submitted for the San Luis Obispo County Integrated Waste Management Authority's (IWMAs) consideration for allocation of grant funds is true and accurate to the best of my knowledge and belief:

**Name of Company Officer or Principal**

**Signature:**

**Date**

**Title:**

**Phone:**

**E-mail**

## Technical Assistance Grant (TAG) Questions

Please provide the following information in the order requested. Additionally, limit your response to no more than three pages.

**1. Provide a description of the project including project goals:**

**2. Describe how the grant money will be used to purchase, lease, or rent equipment or pay for services/supplies needed to start and/or expand landfill diversion or source reduction efforts:**

## Technical Assistance Grant (TAG) Questions

3. Provide an itemized projected budget (revenues and costs) for the next three (3) years. Included the project's proposed in-kind contribution. In-kind contribution can be any services or equipment being provided by the applicant such as time, matching funding, etc.

## Technical Assistance Grant (TAG) Questions

4. Describe how your program will reduce waste, divert waste, and/or conserve landfill space and how it will track/measure to ensure intended goals are met.

5. How does this project provide new or expanded landfill diversion and/or source reduction opportunities for San Luis Obispo County?

6. Describe/List what resources and expertise do you have to complete this project?

Note: In addition to responding to the above six (6) items above, applicants may provide up to ten (10) pages of supplemental information such as brochures, equipment flyers, etc.